#### GANPAT UNIVERSITY

### B. TECH SEM - IV COMPUTER ENGINEERING/INFORMATION TECHNOLOGY REGULAR EXAMINATION APRIL - JUNE 2017 2CE402/2IT402: OPERATING SYSTEM

Time: 3 Hours

Total Marks: 60

Instruction:

1.	Attem	pt all	questions.
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2. Figures to the right indicate full marks

3. Each section should be written in a separate answer book

#### SECTION - I

Que 1	-	Answer the following.	[4]
	1. 2.	Define: Seek Time What is virtual memory?	
	3.	Write advantages of dynamic loading?	
	4.	Why page size always in power of 2?	
	(B)	Explain process placement algorithm with suitable example.	[3]
	(C)	Define Page Fault and also write steps to handling page fault.	[3]
		OR	
Que 1	(A)	Compare the following:	[4]
	1.	Global page replacement Vs Local Page replacement.	
	2.	Paging Vs Segmentation.	
	(B)	Discuss Aging page replacement algorithm with suitable example.	[3]
	(C)	Consider three processes (P1, P2 and P3) running in system. Process	[3]
		P1 size is 38 pages, Process P2 size is 88 pages and Process P3 size is 107 pages. Split available 135 frames among these three processes using proportional Allocation scheme.	
Que 2	(A)	What do you mean by thrashing? Discuss any one of the technique to prevent thrashing.	[4]
	(B)	Explain hierarchical page table structuring technique in details.	[3]
	(C)	Discuss File access method in brief.	[3]
		OR	
Que 2	(A)	Explain the attributes of file and discuss the operation perform on file.	[4]
	(B)	Discuss buddy system method for allocating space to kernel object.	[3]
	(C)	Explain contiguous and link allocation method in detail.	[3]
Que 3	(A)	Discuss internal and external fragmentation with suitable example.	[4]
<b>Q</b>	(B)	Explain paging with TLB in detail.	[3]
	(C)	Suppose that disk drive 200 cylinder (number 0 to 199). The drive current serve 100 and is moving in the direction of decreasing track	[3]
		number. The queue of request in order is 17,139, 102,186,157, 41, 10, 64, 120. Calculate total head movement using FCFS, SSTF disk scheduling algorithm.	T O 1
		[ P.	T.O ]

# SECTION - II

Que 4	(A)	What is semaphore? Write and explain implementation of readers-writers problem using semaphore.	[6]
	(B)	What is a process? Explain structure of process in memory.	[4]
		OR	
Que 4	(A)	Write differences between user level threads and kernel level threads. Also discuss multithreading models.	[6]
	(B)	Explain "5 State" process state transition diagram with illustration.	[4]
Que 5	(A)	Discuss the dining-philosophers problem and its solution? Write implementation of dining-philosophers problem using monitor.	[6]
	(B)	Explain a method for detection of deadlock for single instance resources? Also discuss the parameters required to select a victim to resolve a deadlock.	[4]
		OR	
Que 5	(A)	What do you mean by deadlock avoidance? Explain the use of Banker's algorithm for deadlock avoidance with illustration.	[6]
	(B)	What kind of problems occurs when two or more processes willing to access shared resources concurrently? Explain this with suitable example.	[4]
Que 6	(A)	What is process control block? Explain various entries of it.	[4]
	(B)	Give the features of real time operating system and time sharing operating system.	[4]
	(C)	Define following terms:  1. Turnaround time	[2]

## END OF PAPER