## GANPAT UNIVERSITY

## B. Tech. Semester: VI (Computer Engineering / Information Technology)

## Regular Examination April – June 2015

2CE602/21T602 Network Protocols and Pro	gramming	
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2.11							Total M	larks: 70
Time: 3 Hours					1	Red Artest		
Instruction: 1 2 3 4	: Figure 2: Each s 3: Assum 4: Be pro	es to righ section sl ne suitab ecise and	t side inc hould be le data if to the po	written in a required.	narks. separate answer.	answer book.		
					Section	ı - I		
Oue 1	[A]	How lin	k state ro	outing build	s routing	table? Explain	four sets of actions	[6]
		are requ	ired to be	uild routing	table.			[6]
	[B]	Explain	RIP vers	ion 2 in det	ail.			[0]
			1 1:0	1	OR dict	ance vector roll	ting and link state	[6]
Que. – 1	[A]	What is	the diff	erence betv	veen uisu	ance vector rou	ting und him to	
	[[0]]	Fynlain	followir	σ terms.				[6]
	[0]	a.	Transit A	utonomous	System			
		b.	BGP kee	palive mess	age			
		с.	ICMP so	urce quench	n message			
						n ID datagram	(from the IP layer)	[5]
Que 2	2 [A]	The Al	RP outpu	t module re	220 1 7	14 How ARP	protocol will handle	[-]
		with the	for the s	ame destina	ation? Ext	plain.	the burg	
		Table 1	: ARP C	atch table		an The sa	2012 [11]	
		State	Queue	Attempts	Time-	Protocol	Hardware Addr.	
				12,029,033	out	Addr.	0D02(2400EEE	
		R			600	200.1.7.20	0B2362400FFF	
		R			840	110.1.7.23	ACAES2457542	
		F	1	2		1161724		
	(D)	P Emploi		12	offorwa	rding of IP pack	ets based on	[6]
	[B]	Explai	n various	resses	OI IOI Was	fund of it pain		
		uestine	mon aud	103503.	0	R		
Que	2 [A]	Explai	n structu	re of router	at networ	k layer.		[6]
Que.	[B]	Write	short not	e on IGMP.				[5]
						VOS STREEN B		[6]
Que	3 [A]	Explai	in follow	ing ICMP e	rror repor	ting messages:	maccore	[0]
		(1) Ti	ne excee	ded messag	e (2) Para	vample	message	[4]
	[B]	Explai	in Addre	A D D	on with e.	rampic.		[2]
	[C]	Expla	in proxy	AN1 .				

		Section – II	
Que. – 4	[A]	Explain in brief the four different timers: Retransmission, Persistence, Keep alive and TIME-WAIT used in TCP?	[6]
	[ <b>B</b> ]	Answer the following questions:	[6]
		a. What is the minimum size of a UDP datagram?	
		<b>b.</b> What is the maximum size of a UDP datagram?	
		<b>c.</b> What is the minimum size of the process data that can be encapsulated in a UDP datagram?	
		<b>d.</b> What is the maximum size of the process data that can be encapsulated in a UDP datagram?	
		e. If the sender decides not to include the checksum then what value is sent in checksum field?	
		f. UDP is suitable for DNS but not suitable for SMTP why? OR	
Que. – 4	[A]	What is Retransmission ambiguity and how it is solved by Karn's Algorithm? What is Exponential back-off strategy of	[6]
		calculating RTO?	10
	[B]	The following is a dump of a UDP header in hexadecimal format. CB84000D001C001C	[6]
		a. What is the source port number?	
		<b>b.</b> What is the destination port number?	
		<b>c.</b> What is the length of the data?	
		e. Is the packet directed from a client to a server or vice versa?	
		f. What is the client process?	
		Hint: Well known port for Daytime protocol is 13	
Que. – 5	[A]	Briefly describe the SNMP protocol. Define the roles of SNMP, SMI	[4]
	[B]	Show the BER (Basic encoding rules) encoding for the	[4]
	[22]	INTEGER 14, where the Tag value of TypeINTEGER is	
		00000010 (in binary) or 02 (in Hex) and size is 4 Bytes.	
	[C]	TCP opens a connection using an initial sequence number (ISN)	[3]
		of 14,534. The other party opens the connection with an ISN of	
		21,732. Show the three TCP segments during the connection	
		establishment with complete header information?	
		Use the following Flag fields for corresponding segments -	
		$000000 \rightarrow A$ data segment with no acknowledgment	
		$010000 \rightarrow \text{An ACK segment}$	
		$000010 \rightarrow A \text{ FIN segment}$	
		$010010 \rightarrow \text{An ACK} + \text{SYN segment}$	
		You can assume any suitable value for rest of the TCP header	
		fields.	
		OR	
Que 5	[A]	Explain the 3 phases of congestion control policy used in TCP?	[6]
	[B]	Explain the SYN- flooding attack in TCP. How it is overcome by SCTP protocol?	[5]
		W/ ite all and and CMTD	[4]
Que. – 6		Write short note on: SMIP	[6]
	[B]	ISP needs to distribute these addresses to three groups of customers as	1-1
		follows.	
		1. The first group has 64 customers; each needs 256 addresses.	
		2. The second group has 128 customers; each needs 128 addresses.	
		3. The third group has 128 customers; each needs 64 addresses.	
		Design the subblocks and give the slash notation for each subblock.	
		Find out how many addresses are still available after these allocations.	[1]
	[C]	What is the broadcast address for Ethernet?	[1]
	[D]	Which fields of the IP header change from router to router?	[1]

## END OF PAPER