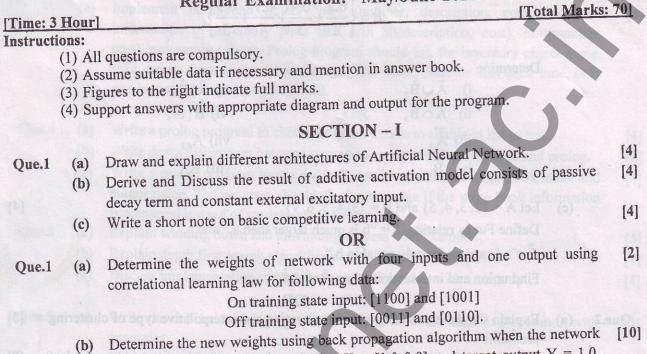
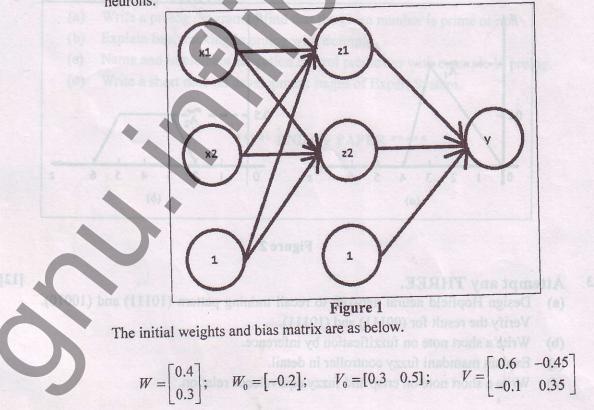
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(b) Determine the new weights using back propagation argument argument of the shown is presented the input pattern $X = [1.0 \ 0.0]$ and target output Y = 1.0. Assume learning rate = 0.3 and use binary sigmoidal activation function for all neurons.



Note: - 1) Row indicates input and Column indicates output.

Que.2 (a) Name different feed forward tasks and explain any one with example.
(b) For a fuzzy set A and B.

$$\tilde{A} = \left\{ \frac{0.5}{2} + \frac{0.3}{3} + \frac{1}{4} + \frac{0.7}{5} \right\}$$
$$\tilde{B} = \left\{ \frac{0.2}{2} + \frac{0.4}{3} + \frac{0.7}{4} + \frac{0.5}{5} \right\}$$

Determine

i) $\tilde{A} \cup \tilde{B}$,	v) Ã Đ,
ii) Ã∩B,	vi) B̃ Ã,
iii) Ā,	vii) A _{0.5}
iv) $\overline{\tilde{B}}$,	viii) B _{0,5}

(c) Let A = $\{2, 3, 4, 5\}$ and B = $\{3, 4, 5, 6, 7\}$. Define Fuzzy relation \tilde{R} = "b is much larger than a." and \tilde{S} ="a is approximately equal to b."

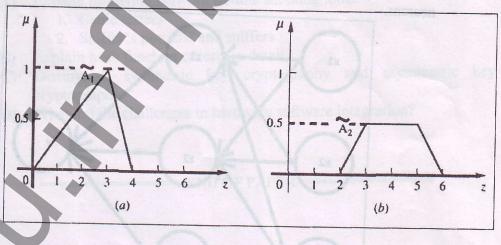
Find union and intersection of set \tilde{R} and \tilde{S} .

Que.2

(a) Explain the difference between the accretive and interpolative type of clustering [3] problems

OR

(b) Find defuzzified value for union of given fuzzy sets using centroid method of defuzzification.
[8]





Que.3 Attempt any THREE.

- (a) Design Hopfield neural network to recall training pattern (10111) and (10010). Verify the result for (00111) and (10111).
- (b) Write a short note on fuzzification by inference.
- (c) Explain mamdani fuzzy controller in detail.
- (d) Write a short note on crisp and fuzzy equivalence relation.

[12]

[4]

SECTION II

Que.4	(a)	Write a prolog program to append two user defined lists.	[4]
	(b)	Write a prolog program to find solution of quadratic equation. If there are two real roots, then display the result. Otherwise, display the message that "There are two imaginary roots" only.	[4]
	(c)		[4]
Oue 4		OR OR	
Que.4	(a)	Write a prolog program to check the given data is available in list or not.	[4]
	(b)	Write down differences between procedural programming language and prolog.	[4]
	(c)	Write a prolog program to use dynamic database which contains book name and author name. The program should display message if the same book information	[4]
0 -		is reentered instead of storing information again.	
Que.5	(a)	Explain winding down and unwinding process with example.	[3]
	(b)	Explain depth first search algorithm with its merits and demerits.	[4]
	(c)	Discuss implementation of best first search algorithm with an example.	[4]
Que.5	(a)	Write down hitwing huilt in the COR	
Queij	(a)	Write down bitwise built in predicates. Explain their syntax and operation with examples.	[3]
	(b)	Explain breadth first search algorithm with its merits and demerits.	[4]
	(c)	Write a short note on Simulated Annealing.	[4]
Que.6	Att	empt any THREE.	[12]
	(a)	Write a prolog program to find that the given number is prime or not.	[*=]
	(b)	Explain backtracking in prolog with example.	
	(c)	Name and implement execution control predicates with example in prolog.	
	(d)	Write a short note on development stages of Expert System.	

***** END OF PAPER *****