

M.Tech
Exam

Date:- 25/05/2015

Seat No. _____

GANPAT UNIVERSITY
M. Tech Sem. II Computer Engineering
Regular Examination April - June 2015
3CE201: Digital Image Processing

Max Time: 3 Hours]

[Max Marks: 60

- Instructions:** 1. Figures to the right indicate full marks of the question.
2. All questions are compulsory.
3. Each section should be written in a separate answer book.

SECTION: I

Q:1 (a) Perform Histogram specification on following 5x5 4 bit image [10]
segment.

3	3	2	1	2
4	6	9	1	2
6	7	5	4	3
5	8	7	9	2
3	4	5	7	9

Original image

3	2	2	4	4
6	7	11	3	5
8	10	2	2	1
6	9	15	12	1
2	5	7	8	13

Specified image

OR

Q:1 (a) Explain Gaussian and Uniform Noise [4]
(b) Discuss Log and Power law transformation [6]

Q:2 (a) Find the Fourier transform of the given data [7]
 $X = \{4, 8, 12, 16\}$ also obtain inverse Fourier transform of the answer.
(b) Define Ringing effect and its remedy [3]

OR

Q:2 (a) Derive the Fourier transform of sampled functions [6]
(b) Explain the basic steps for applying filters in frequency domain. [4]

Q:3 (a) Discuss Laplacian filter in spatial domain and also explain High-boost filtering [6]
(b) Elaborate the Image sampling and quantization [4]

SECTION: II

- Q:4 (a) Discuss basic global thresholding for segmentation and also list out the factors which affects the thresholding [7]
(b) Prove the followings [3]
(i) Prove that $A \circ B$ is a subset of A
(ii) A is subset of $A \bullet B$

OR

- Q:4 (a) List out various applications of X-Ray, Infrared, Microwave band images [3]
(b) Discuss the image degradation / restoration process model. [4]
(c) Explain Contrast stretching [3]
- Q:5 (a) Discuss various high pass filters in frequency domain. [7]
(b) Prove that opening and closing are dual of each other [3]

OR

- Q:5 (a) Explain Region filling morphological process with an example [5]
(b) Discuss Marr-Hildrath edge detection process and also show its usage. [5]

- Q:6 (a) Perform $A \circ B$ and $A \bullet B$ on the following image segment. [7]

$$A = \begin{matrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \end{matrix} \quad B = \begin{matrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{matrix}$$

- (b) Briefly explain Convex Hull [3]

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