Exam No:

## **GANPAT UNIVERSITY** M. TECH. SEMESTER - II COMPUTER ENGINEERING **REGULAR EXAMINATION JUN - 2012 3CE202: COMPUTER ALGORITHMS**

## TIME:-3 HOURS

### **Instructions:**

- 1. Figures to the right indicate full marks.
- 2. Each section should be written in a separate answer book.
- 3. Be precise and to the point in your answer.

## SECTION-I

- (A) Let  $t_A$  (n) and  $t_B$  (n) denote the running times of two programs A and B 0 - 1[4] respectively. For following pairs find the value of n for which program A is faster than program B.
  - 1.  $t_A(n) = 2^n$ ,  $t_B(n) = 100n$
  - 2.  $t_A(n) = 1000n$ ,  $t_B(n) = n^2$
  - (B) Express complexity of following functions using theta  $(\Theta)$  notation. Clearly [8] indicates value of constants C1, C2 and no.
    - 1.  $f(n) = \sqrt{n} + n^2$
    - 2.  $f(n) = 3^{(n+2)} + 2n^2$
    - 3.  $f(n) = n^{2.5} + 5n(\lg n)$
    - 4.  $f(n) = 5 n^3 n^2 + lg n$

OR

- Q-1 (A) Construct the 3-way B-tree on following data: 1, 22, 35, 64, 16, 10, 3, 6, 15, 70, 25, 40
  - (B) Prove followings:

- 1. If  $P(n) = a_0 + a_1 n + a_2 n^2 + \dots + a_m n^m$  then Prove that  $P(n) = \Theta(n^m)$ 2.  $2^{n+1} = O(2^n)$  but  $2^{2n} \neq O(2^n)$
- Q-2Solve following recurrence relations and express your answer using big-oh (O) notation.

$(\mathbf{A}) \qquad \qquad 0$	, if n=0	[5]
T(n) = 5	, if n=1	
$\sqrt{3T_{n-1}+4T_{n-2}}$	, if n>1	
<b>(B)</b> $t_n = 2 t_{n-1} + (n+5) 3^n$		[6]

OR

Q - 2Solve following recurrence relations and express your answer using big-oh (O) notation.

(A)  $f(n) = n^2 + f(n-1)$ [3] **(B)**  $T(n) = 3T(n/4) + n \lg(n)$ [4]

**TOTAL MARKS: 70** 

[4]

[8]

### **SECTION - II**

- Q-4 (A) Show the tracing of input instance for which complexity of quick sort is [6] O (n<sup>2</sup>). Also write its recurrence relation. Suggest change in quick sort to improve its time complexity.
  - (B) Find minimum spanning tree from graph given in fig B using kruskal's [6] algorithm.

# OR

[6]

[6]

- Q-4 (A) What is memoization? Explain memoized version of Fibonacci series.
  - (B) Explain backtracking using 4-queen problem.
- Q-5 (A) Write binary search algorithm and give it's best and worst case time [4] complexity.
  - (B) Write an algorithm for making change problem using dynamic [7] programming. Also construct the dynamic programming table to give change of 9 with coins of denomination 1, 5, and 8.

### OR

- Q-5 (A) Let  $A=i_1, i_2, i_3 ... i_k$  be the intervals return by minimum ending time first [5] strategy of greedy algorithm and  $O=j_1, j_2, j_3 ... j_m$  be the intervals return by optimal algorithm then prove that greedy return the optimum answer.
  - (B) Discuss graph representation techniques with example. Also discuss space [6] complexity for each technique.
- Q-6 Find the optimal way of multiplying following matrices using dynamic [12] programming.

**P:** 10 x 5, **Q:** 5 x 60, **R:** 60 x 30, **T:** 30 x 5, **U:** 5 x 20.



Fig B.

END OF PAPER