

GANPAT UNIVERSITY**M. Tech. Semester: III Information Technology****Regular Examination December 2013****3IT302: Satellite Networking (Elective IV)****Time: 3 Hours****Total Marks: 70**

- Instructions:** 1. Attempt all questions.
2. Figures to the right indicate full marks.
3. Each section should be written in a separate answer book.

SECTION – I

- Que.1** [A] Write the advantages and disadvantages of satellite communication. [4]
[B] Explain the concept of satellite transponders with block diagram. [4]
[C] Name and define three modes of multiple access. Differentiate multiplexing and multiple access. [4]

OR

- Que.1** [A] Differentiate application and service. Discuss different types of satellite services. [4]
[B] Explain the concept of earth station receivers with block diagram. [4]
[C] What is bit error rate and packet error rate? What is the impact of bit level error on packet level? [4]

- Que.2** [A] Explain the concept of transmission path, virtual path and virtual channel in ATM network. What is the function of the VCI and VPI? [5]
[B] Differentiate geostationary and non-geostationary orbit in details. What is a Van Allen radiation belt? [4]
[C] Why the packets are of the same length in ATM? [2]

OR

- Que.2** [A] Explain characteristics and advantages of asynchronous transfer mode. [5]
[B] How satellite is balanced in an orbit? What is the importance of satellite spacing? [4]
[C] Write the advantages of inter-satellite links. [2]

- Que. 3** [A] Explain following equation and each term of equation. [3]
$$D = t_t + t_{up} + t_i + t_{down} + t_s + t_g$$

Calculate t_t to transmit an ATM cell at an 8 Mbit/s link.
[B] Explain DVB over satellite. What is DVB-RCS? [4]
[C] Compare transparent satellites with on-board switch and on-board processing satellites. List out the different types of onboard switches. Which type of switch is more suitable for satellite network? [5]

SECTION – II

- Que.4 [A] Explain how satellite link affect the performance of TCP in details. [4]
[B] Differentiate TCP Tahoe, TCP Reno and TCP New Reno. [4]
[C] Describe following TCP enhancements. [4]
(1) TCP for Transaction
(2) Large initial window

OR

- Que.4 [A] Explain TCP Vegas in brief. [4]
[B] Explain Space Communication Protocol Specification Transport Protocol in brief. [4]
[C] Explain how delayed ACKs after slow start and byte counting can improve TCP performance over satellite links. [4]

- Que.5 [A] Differentiate TCP Hybla and TCP Reno in detail. What are the performance issues with TCP Hybla? [5]
[B] Explain TCP Westwood. What functionality do TCP Peach and TCP Westwood have in common? [6]

OR

- Que.5 [A] What is the goal of TCP Hybla? How does TCP Hybla achieve it? Discuss the performance of TCP Hybla in case of congestion and link error. [5]
[B] Differentiate TCP Westwood and TCP Reno in detail. [4]
[C] Explain the performance of TCP with SACK and without SACK. [2]

- Que.6 [A] Explain packet pair algorithm in brief. [3]
[B] Consider following Sliding Window protocol parameters. [4]
 n = number of packets within the window
 L = packet size in bits = 10 Kb
 R = link rate in bits/second = 10 Mbps
 RTT = round trip time in seconds = 100 msec
 W = window size in bits = $n * L$
(1) How long does it take to send the first packet?
(2) What is the Bandwidth-Delay product for this problem, how many packets can be in transit?
[C] Explain the concept of Performance Enhancing Proxy. What is difference between TCP spoofing and TCP splitting? [5]

END OF PAPER